

James King

Polymath Provocateur

Interests and Research

Formal Methods

I am interested in modelling software systems using specification languages such as TLA+ in order to better understand systems I design and to check their correctness. I am still learning and looking for opportunities to use it in my every day work.

Programming Languages

I am an active contributor to the Hy language and gave a presentation on it to PyconCA in 2013. I've undertaken research in distributed programming languages by implementing the BloomL language in Python which I gave a presentation on at PyconCA 2012.

Cloud Computing

I have been a contributor to the OpenStack Cinder and Astarra projects and have experience deploying OpenStack as well as developing monitoring and administration tools around it.

Languages

Python	Expert	<i>Advanced knowledge of AST, contributed to development of a Lisp-like front-end language and alternative interpreters. Technical reviewer on Distributed Programming in Python by Pakt Publishing due out in 2016.</i>
C	Advanced	<i>Familiar with C89, C99, and modern tools and practices. Capable of contributing kernel modules and user-space applications.</i>
Common Lisp	Intermediate	<i>Versed in more advanced features like CLOS and MOP. Can disassemble code and debug implementation issues. Could write eval.</i>
C++	Adept	<i>Familiarity with STL, common design patterns and idioms. Minor contributions to sizeable C++ codebases such as Firefox.</i>

Tools

RDBMS	PostgreSQL, MySQL	Web Servers	Apache, Nginx, Lighttpd
NoSQL	Redis, Riak	Web	Django, Flask, Pylons, Pyramid
Networking	Twisted, Tornado, eventlet	Cloud	Cinder, Nova, Tempest, Swift, Neutron, Astarra

Platforms Intel x86, x86_64

OS OSX 10.7+, Windows 7,
Linux 2.6+

Talks and Presentations

[Distributed Programming in Python: A Model for Strong Eventual Consistency](#)

◦ <http://bit.ly/TGumDX>

[Hy: A Lisp That Compiles To Python](#)

◦ <http://bit.ly/18ipgc3>

[Castle Anthrax: Dungeon Generation Techniques](#)

◦ <http://bit.ly/1kvPjNT>

[Scaling Python](#)

◦ <https://www.youtube.com/watch?v=oE2YxsHPIfA>

Experience

Vocational

2014-Present **Cloud Consultant**, *Dreamhost*, Remote.

Various duties:

- Maintenance, development, and packaging of core Openstack components
- Design and develop key features such as utility billing and metering

2013-2014 **Contract Developer**, *SwiftStack*, Remote.

Various duties:

- Maintenance, development, and packaging of core Swift web controller
- Maintenance, development, and automated deployment of swiftstack.com

2012 **Senior Developer**, *Internap Network Services*, Remote.

Software developer on the cloud development team specializing in Cinder block storage.

Detailed achievements:

- Integrated Cinder into production

2011-2012 **Senior Developer**, *Polar Mobile*, Toronto.

Software developer on the API team.

Detailed achievements:

- Developed a test-driven culture
- Provided mentorship to interns and junior team members

2010-2011 **Senior Developer**, *Panometrics Inc*, Toronto.

Managed a legacy development project.

Detailed achievements:

- Increased application uptime
- Replaced several legacy code paths

2008-2010 **Software Developer**, *Digisphere Inc*, Toronto.

Distributed application development and web application development.

Detailed achievements:

- Designed task processing system that processed large images across n-nodes
- Scaled web application up to millions of unique impressions every month
- Implemented search engine solution that crawled through >5M images

2004-2007 **Software Developer**, *Misc*, Toronto.
Further history available upon request.

Interests

- Board games I'm a huge gaming nerd and I have a collection of 30+ board games and table top RPGs.
- Game Design I've developed my own table top RPG supplement and develop video games and demos using a variety of languages and tools
- Rock Climbing Multi-pitch sport and bouldering
- Running I've ran the Warrior Dash 2011 and Spartan Sprint 2012